

Aversenq Romuald

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Engineering student in computer science, I'm dedicated, passionate, and promote a positive work environment. I like to experiment new things !



Education

KoreaTech, Cheonan, South Korea

2025 – 2026

Academic exchange in South Korea, successfully extended from one to two semesters through strong commitment and performance. Studied Business Communication, Korean language (2 courses), and Korean Culture (historical evolution and global influence).

CESI, Nice, France

2022 – Present

Currently in the fourth year of engineering school, specializing in Computer Science. We are working through various projects driven by professionals.

High School, Nice, France

2022

High School Diploma with honors, specializing in Mathematics and Computer Science. Additional option: Advanced Mathematics.

Professional Experiences

15 weeks internship, Microids Studio, Paris, France

January 2025 – April 2025

- Prototyping and development using Unreal Engine 5 (Blueprints, C++).
- Exploration and implementation of advanced features such as Gameplay Camera System, Game Features or Gameplay Ability System for modular content integration.
- Creation of a configurable build/tool for game designers (camera profiles, combat system, AI behavior parameters).
- Study and technical breakdown of Epic Games' Lyra sample project.
- Gameplay development on a narrative rogue-lite game including features such as World Interactions, Dice Rolling System etc.

15 weeks internship, Volumic3D, Nice, France

April 2024 – July 2024

- Development of an internal web application (ColdFusion, MySQL, HTML/CSS, JavaScript).
- Research and contribution with embedded systems for 3D printers: developing machine features and interfaces (Linux, Python, Arduino, Raspberry Pi, Gtk).

Maintenance staff, PNS

Year round

- Weekly maintenance and assistance with various tasks

Skills

- **Web Development** : Experienced in HTML/CSS, JavaScript, PHP, NodeJS, and Apache.
- **Python Programming**: Advanced knowledge gained through various projects (see Portfolio).
- **Embedded Systems**: Experiences with Arduino and Raspberry Pi (Linux, C++, Python, Gtk).
- **Database Management**: Setup and administration across diverse environments.
- **Game development**: Proficient with Unity and Unreal Engine including programming in C# and C++.
- **Version Control**: GitHub/Perforce for versioning and collaboration.
- **Languages**: B2 English certified by the TOEIC.

Interests

Programming, Video Games, Card Collecting, Music, Workout, Learning Korean

Contact

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